TeachTastic
SPECIAL EDUCATION RESOURCES

What is an IEP Goal?

IEP goals or objectives represent a part of a required fluency or list of skills that describe what a student should accomplish during the school year (IEP cycle). Each objective in the IEP goal progression moves the learner through previously unmastered skills and skill gaps that may span multiple grade levels or be more condensed to a specific grade or developmental range.

Teach Tastic IEP goals written to be SMART: Specific, Measurable, Attainable, Results-oriented and Time-bound.

Learning Standard

1.NBT.B.2   Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases:

Target Goal

By (date), when given problems with two digit numbers, the student will demonstrate understanding that the two digits of a two-digit number represent amounts of tens and ones, improving number and operations in base ten skills from 0/10 work samples out of ten consecutive trials to 8/10 work samples in ten consecutive trials.

Objectives

1

Write numbers as tens and ones

By (date), when given problems with place values, the student will write numbers as tens and ones, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

2

Place value models up to 100

By (date), when given problems with place values, the student will determine a number shown from a place value model up to 100, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

3

Counting: Hundred chart

By (date), when given problems with counting and number patterns, the student will determine less and more than a number on a hundred chart, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

4

Counting: Tens and ones up to 99

By (date), when given problems with counting and number patterns, the student will count tens and ones up to 99, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

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Write numbers as tens and ones

By (date), when given problems with place values, the student will write numbers as tens and ones, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

Date:										
Score:										

Proficiency: ☐ 1-Beginning 0-5/10   ☐ 2-Practicing 6/10   ☐ 2.5-Emerging 7/10
☐ 3-Proficient 8/10   ☐ 3.5-Advanced 9/10   ☐ 4-Mastery 10/10

Place value models up to 100

By (date), when given problems with place values, the student will determine a number shown from a place value model up to 100, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

Date:										
Score:										

Proficiency: ☐ 1-Beginning 0-5/10   ☐ 2-Practicing 6/10   ☐ 2.5-Emerging 7/10
☐ 3-Proficient 8/10   ☐ 3.5-Advanced 9/10   ☐ 4-Mastery 10/10

Counting: Hundred chart

By (date), when given problems with counting and number patterns, the student will determine less and more than a number on a hundred chart, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

Date:										
Score:										

Proficiency: ☐ 1-Beginning 0-5/10   ☐ 2-Practicing 6/10   ☐ 2.5-Emerging 7/10
☐ 3-Proficient 8/10   ☐ 3.5-Advanced 9/10   ☐ 4-Mastery 10/10

Counting: Tens and ones up to 99

By (date), when given problems with counting and number patterns, the student will count tens and ones up to 99, improving number and operations in base ten skills from 0/10 problems out of ten consecutive trials to 8/10 problems in ten consecutive trials.

Date:										
Score:										

Proficiency: ☐ 1-Beginning 0-5/10   ☐ 2-Practicing 6/10   ☐ 2.5-Emerging 7/10
☐ 3-Proficient 8/10   ☐ 3.5-Advanced 9/10   ☐ 4-Mastery 10/10